

RULES for INSTANT CHALLENGE

HAVE FUN!!!!

STOP – Don't touch anything!! Until told to do so. At the end of the challenge STOP when time is up.

THINK – take the first minute to think and discuss how to solve the challenge

ALL team members should be Involved – Leader, Lawyer, Timer, Material Handler

RULES - Read what the rules say AND what they DON'T say

TEAMWORK – be Nice. Teamwork points are a “Gimme” – don't give them away with negative comments.

Task Tips:

What **MUST** you do? Build? Move? Protect? Gather? Change?

Points – what do you get the most points for?

Ideas – discuss several, chose one, support it

Know who your best builder is – know who shouldn't build

Divide the work

Performance Tips:

most boring presentation = 7 people standing in a line - MOVE

Beginning, middle, end

Hero, Villain, Goal, Setting

End: make it BIG, this is the last thing the appraisers see – punch line? Moral? What's the point?

THEME: tie it all together

Setting: Place and Time: Ranch, City, Farm, Beach, Zoo, Famous Landmark, School
past –caveman? – present – now; future
real or imaginary

Who: characters: not always people! Be animals, aliens. Unusual characters (accents, mannerisms)

Use Imaginary Props – if you don't have something, “imagine it”

Act it out – broom, animal actors

Obvious – animal actors, 5 second rule (red cross in a hospital)

use people for furniture Obvious

Sing!! Dance!! Poetry!!

Violence – should be implied

SPEAK LOUDLY AND CLEARLY